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Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.

Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

Information-Sharing Precautions

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

This software allows you to connect to the Internet to invite other players to your town, receive gifts and so on (p. 37-38). Also, you can share your photos (p. 6) on social networking sites using the Nintendo 3DS Image Share service from the HOME Menu.

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.
- ◆ You must go through the initial setup for Miiverse on your system before you can use Miiverse with this game.

This software supports Nintendo Network.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system

that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.

You can restrict use of the following features by adjusting the options in Parental Controls.

- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.
- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.
- **Online Interaction**
Restricts all online matches with other players over the Internet.
- **StreetPass**
Restricts the exchange of characters between users via StreetPass.

Disney Magical World 2 is a game which invites you to live in the world of Disney and interact with well-known characters, enjoy fashion, take on quests, and even run your own café!



This software uses your Nintendo 3DS system's internal calendar and clock. Manually adjusting the date and time settings may produce unexpected results, so please check the system's date and time settings before starting the game.

Living in the World of Disney

This game takes place in Castleton, with the castle at its center, and a number of individual worlds inspired by Disney movies.

Castleton (p. 18-28)

Castleton is made up of three areas: the Castle Area, which is the home of the king; the



Town Area, where our main characters live; and the Shopping Area, which is lined with shops and amenities. In Castleton, you can go shopping, run your own café, create items such as clothes and furniture, and more.

Worlds (p. 29-35)

There are various different Disney worlds to explore, including ones based on Winnie



the Pooh, Frozen and others. In each world you can interact with the characters who live there, enjoy mini-games and experience all the unique atmosphere that that world has to offer.

Fun with Fashion and Interior Design

You can buy clothes and accessories for your character, and furniture for your home from McDuck's (p. 19). You can also use materials to create them at the Boutique or Workshop (p. 20). Combine your favorite items to create stylish outfits for your character and cool interior designs for your house!



Creating Your Very Own Café

After becoming the owner, you will be able to style the café to your own personal tastes by selecting the furniture and choosing which items to put on the menu (p. 23-25). Try throwing parties at the café and see who turns up!



Take Part in Magical Dreams

Collect puzzle pieces by becoming friends with Disney characters.



Complete a Dream Puzzle to take part in a Magical Dream (p. 27). Enjoy the various activities in each Magical Dream to earn lots of "Nice!" points (p. 28).

Button Controls

Main Screen Controls

Controls in **yellow** are used during quests (p. 29).

○	Move
+	Greeting (can be assigned to each direction)
Ⓐ	Talk, examine, pick up, magic attack, (hold) charged magic attack
Ⓑ	Run (hold while moving)
ⓧ	Display/hide the Main Menu
Ⓨ	Change camera, magic spell
Ⓡ	Magical turn
Ⓛ+Ⓡ	Take screenshot

Menu Controls

○/+	Menu navigation
Ⓐ	Confirm
Ⓑ	Cancel
ⓧ	Sort list
Ⓨ	Display/hide details

Touch Controls

Menus displayed on the Touch Screen can also be navigated by tapping them. In addition, there are some scenes where touch controls can be used during gameplay.

Taking Screenshots

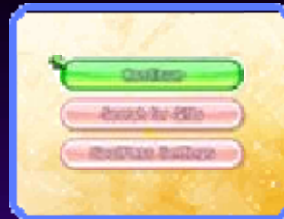
During play, hold **[L]**, then press **[R]** to take a screenshot of the upper



screen. Screenshots will be saved to the SD card and can be viewed by selecting "Albums" (p. 17) from the Main Menu. In addition, screenshots can be uploaded to social media using an internet connection by using the Nintendo 3DS Image Share service from the HOME Menu.

◆ There are some times when screenshots cannot be taken ( will be displayed when **[L]** is pressed).

Press **A** when the Title Screen appears to display the Title Menu.

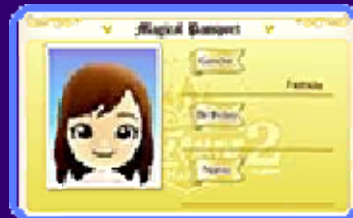


New Game

Play the game from the beginning. You can choose your character from the following choices:

Create a Character

Create your character from scratch. Follow the directions on the screen to select your character's gender, appearance, name and birthday.



Select from Mii Maker™

You can use a Mii from the Nintendo 3DS system's Mii Maker as your main character. First select the Mii you want to use and then enter a birthday.

Save Data Transfer Bonus

If save data from Disney Magical World is detected on your Nintendo 3DS, you will get a bonus when you first play this software.

Continue

You can continue playing from where you left off. Select "Continue Game" to start playing.



Options

You can select "Options" from the Continue screen. Here you can choose from the following:

Change Character	Change your character's appearance, name, and so on.
Erase Save Data	Delete your save data.

Search for Gifts

You can receive gifts in the following ways:

◆ You can receive gifts in-game by talking to the balloonist (p. 21).

Enter Download Code	Download gifts by entering a download code (p. 38).
Collect Gifts	Connect to the Internet and receive a gift via online distribution (p. 38).
Read QR Code	Read a QR Code using the Nintendo 3DS Camera application (p. 39).
Magical AR	Read AR Cards using the Nintendo 3DS Camera application (p. 39).
Download Again	You can download gifts more than once.

SpotPass Settings

Activate/Deactivate SpotPass (p. 37).

All notifications from Nintendo related to this software will be displayed in the system language selected at the time of starting the game.

Please note that if you change the system language midway through a game, you will continue to receive notifications in the language previously selected.

This can be rectified by resetting SpotPass settings via the Title Menu or by talking to Bella, the balloonist, in-game.



Saving Your Data

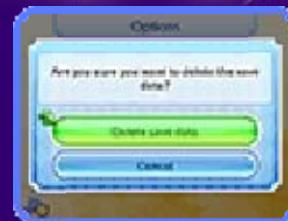
Select "Save" (p. 11) from the Main Menu to save your current progress. Additionally, your progress will be automatically saved at certain points.



- ◆ Only one save data file can be created.

Deleting Your Data

Select "Continue Game" from the Title Menu, then "Options", followed by "Erase Save Data" to delete your save data.



- ◆ Please be careful when deleting save data. Once save data has been deleted, it cannot be restored.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.



Collect Stickers and Expand Your World

Once your life in Castleton has begun, you can start collecting stickers (p. 16).



Stickers show just how much you are enjoying your life in the game, and how far you have progressed. Obtain them by playing through episodes, creating items, and more.

After Collecting Stickers

You will find Magic Numbers in various locations throughout the game. Examining the Magic Number that corresponds to the number of stickers you have collected will allow you to access new areas and features.



Creating Items

Taking the materials you have collected to the Boutique or Workshop will allow you to create new items such as furniture and clothes (p. 20).



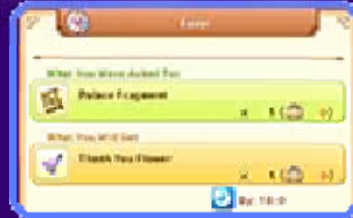
Obtaining Recipes and Materials

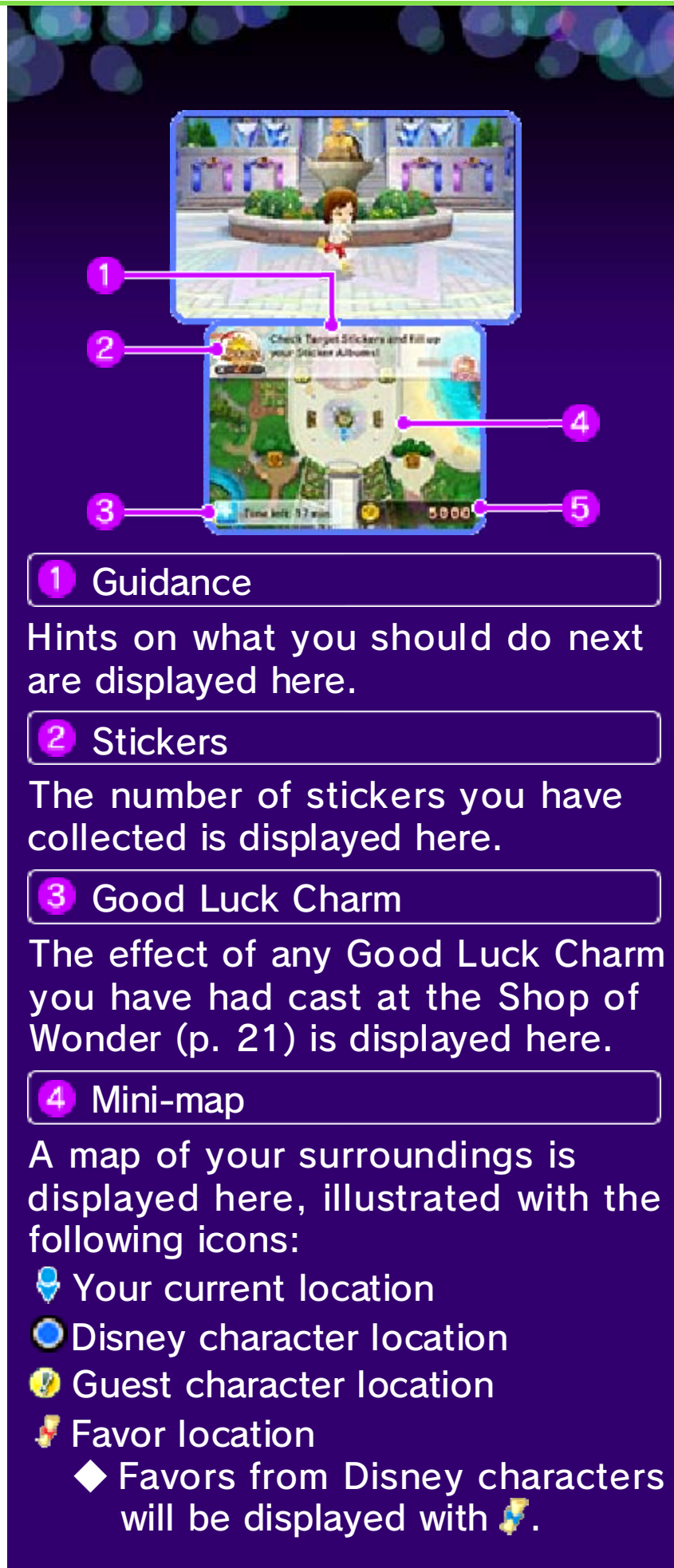
Materials for making items can be obtained through quests (p. 29), or by investigating shining areas (p. 28). You can obtain Recipes by clearing episodes and collecting stickers. Recipes are written records of the materials necessary to create a particular item. In addition, if you register a recipe to the Material Log (p. 15), you will always be able to check what materials are necessary to make that item, and will get a notification when those items have been collected.



Making Friends with Disney Characters

The various Disney characters in Castleton may ask favors of you from time to time. For example, they may want to exchange items or go for a walk together. By helping them out, you will strengthen your friendships, and that can lead to all sorts of good things!





🔱 Destination

👑 Magic Number

👑 Amenity

◆ This icon will differ for different amenities.

👑 World Entrance

◆ This icon will differ for different worlds.

5 Current coins

11 Main Menu Screen

Press ⊗ to display the Main Menu.



1 Main Menu (p. 12-17)

2 Save

Save your game progress.

3 Date and Time

Displays the date and time that have been set on the system.

4 Tutorials

View helpful tips for playing the game.



Select "Outfits" from the Main Menu to choose which clothes and accessories you want your character to wear.

Outfits Menu

You can change your clothes by first selecting one of the menus listed below. You can also change into a previously-saved outfit by selecting "Saved Outfits".

Ace Ensembles	You can change into an Ace Ensemble when you have collected the necessary clothing items.
Clothing Type	This separates clothing items according to what part of the body they are worn on, along with hand accessories, wands and sparkles.
Accessories	View accessories that can be used on your hair, face, hands and so on.

Sparkles

Change the sparkles that appear around your character.

Outfits Screen

Available clothing items and outfits will be displayed. Press **[L]/[R]** to rotate your character, and **[X]** to change the order in which the items are listed on the lower screen.



1 Clothing Details

Check the theme and rarity value of your clothing. 🌟 → 🌠 → 🌟 → 🌟 denotes (in order from easiest to hardest) the difficulty involved in obtaining an item of clothing. These details can be displayed/hidden by pressing **[Y]**.

2 Items

👤 Denotes an item you're currently wearing



Denotes an item for which you possess a variation

3 Save Outfit

Tap the "Saved Outfits" icon or press **START** to save the current outfit. You can select "Saved Outfits" from the Outfits Menu.

4 Pose

Change your character's pose.

Clothing Bonuses

By wearing clothing items from the same set, or by equipping rare items, you can score either an "Ace Ensemble" or a "Fashionista" rating ("Ace Ensemble" is the higher-rated of the two). If you meet townspeople while wearing an Ace Ensemble or a Fashionista, they may respond with "Nice!" (p. 28).



13 Items

View your current items by selecting "Items" from the Main Menu. You can view items from various categories, and press ⊗ to sort the list.



1 Item type

2 Item and amount held

3 Theme

4 Main location

5 Rarity

You can see the information from the Notice Board in the Town Area by selecting "Notice Board" from the Main Menu. You can select the information you want to view.



- ◆ You cannot view the Notice Board during an activity involving another character.

Castleton Chronicle

Check up on seasonal events, shop item updates, gift information and more.

Target Stickers

Displays information on recommended stickers (p. 16) that can be obtained and how to obtain them.

Unlocked

Displays information on areas, events and so on that have recently been unlocked.

News Flash

Displays the current status of the café, the garden and the mine.

Café Requests

You can check the details of current and past Café Requests.

Favors

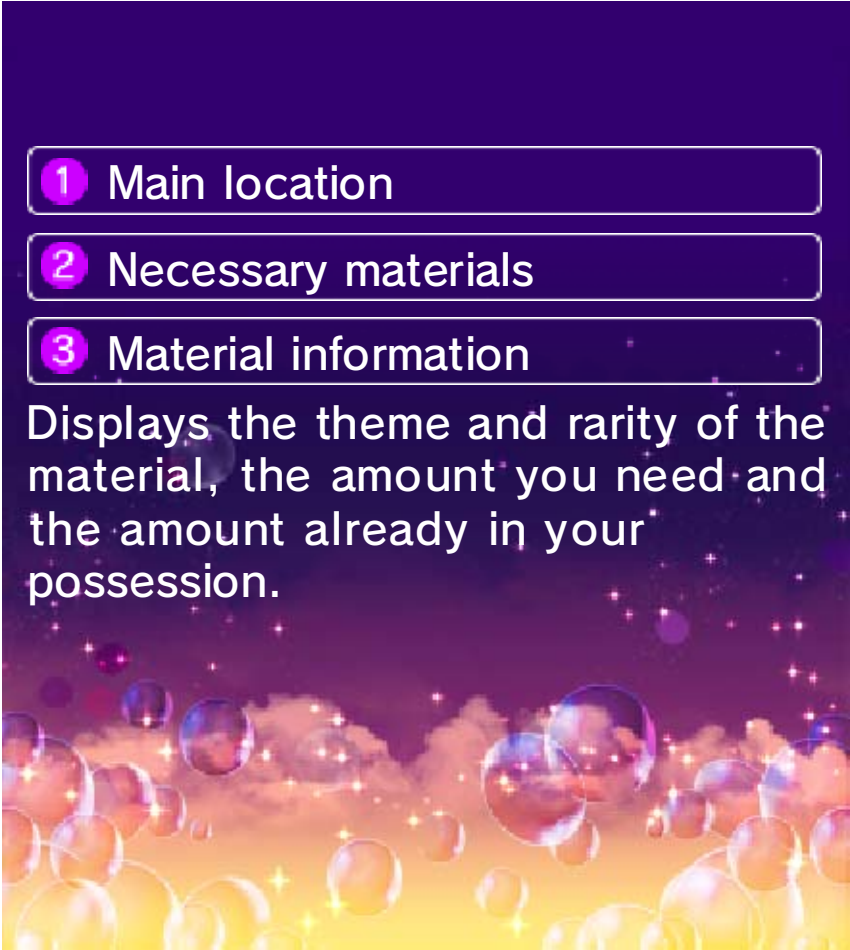
You can check the details of current and past favors from various characters.

15 Material Log

You can view recipes of items and the necessary materials to produce them by selecting "Material Log" from the Main Menu. First select the category of item you wish to view.

- ◆ You can enter recipes in the Material Log when visiting any of the shops where you can create items (p. 20).





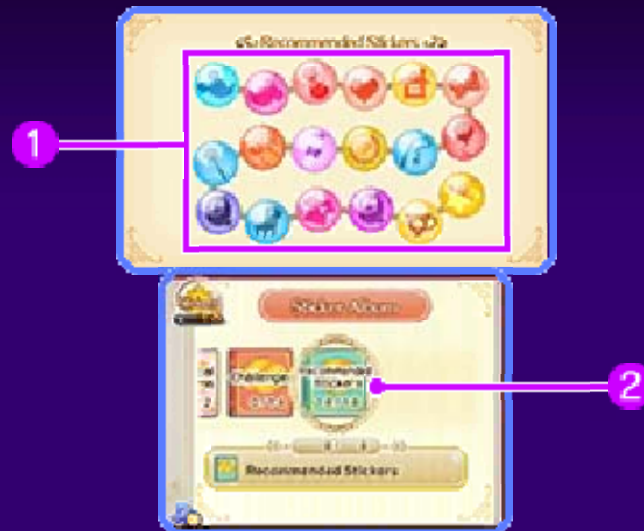
1 Main location

2 Necessary materials

3 Material information

Displays the theme and rarity of the material, the amount you need and the amount already in your possession.

The stickers you have collected thus far are displayed here.



1 Stickers

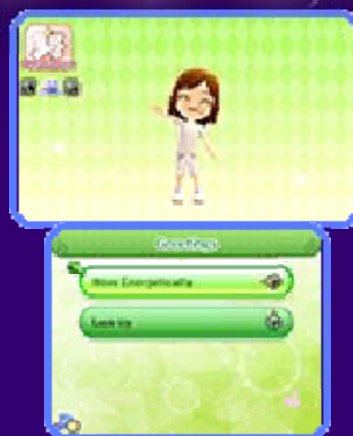
Stickers you have collected are displayed in color, whereas stickers you have not obtained yet are displayed in gray.

2 Sticker Category

This shows how many stickers you have obtained against the total number available for that category.

Greetings

Here you can assign greetings that you have learned to each of the directions on $\oplus$. Select a greeting and a direction on $\oplus$ to assign it to.



Albums

You can view photos (p. 6) you have taken and your Profile Card by selecting "Albums" from the Main Menu.

View Photos

Select "Saved Photos" to view all of the photos you have taken.



◆ Photos cannot be erased from this menu. They can be erased by opening the Nintendo 3DS Camera application from the HOME Menu.

Profile Card

If you choose to share your Profile Card, it will be sent to those who invite you as a guest to their town via StreetPass or online (p. 36-38). Select "Albums" followed by "Profile Card" to choose a photo and comment that will be sent. In addition, you can view all of the cards you have collected from your guests by selecting "Guest Cards".



Collection

Here you can view information on items you have obtained, as well as information on parties (p. 26) you have held and puzzle pieces (p. 27) you have collected.



You can freely place furniture within your character's house in Castleton.



Layout

Approach the mirror in your house to enter the Layout Menu and place furniture as you please.

Choosing Furniture

You can search for furniture based on Theme or Furniture Type. Choose the object you wish to use and select "Place". You can even place some objects on top of tables.



In addition, you can place all furniture that shares a theme by selecting "Follow a Theme".

Placing Furniture

You can place
tables and chairs
wherever you like.

Use **○** to select
the position, and
Ⓐ to place it. You can rotate the
object using **Ⓛ**/**Ⓡ**. Moreover, you
can reposition objects as you
please, and even remove them by
pressing **ⓧ**.



You can buy and sell items at the department store owned by Scrooge McDuck. You will be able to buy more items as you progress in the game.

Buying Items

Press **A** while standing in front of an item you are interested in and Huey, Dewey or Louie will come to talk to you. You can then view or buy the item. Items of clothing can be tried on before buying them.



Selling Items

You can sell items by talking to Scrooge. For the item you want to sell, select the category followed by the item and quantity to sell.



Exchanging Medals for Items

Rare items can sometimes be found at McDuck's. You need medals in order to buy these. Medals are obtained from guests who visit your town via StreetPass or online (p. 36-38).

- ◆ Some medals are limited to specific seasons, and can be exchanged for their corresponding seasonal items.



Making New Items at the Shops

If you have gathered the necessary materials and coins, you will be able to create items at the shops listed below. The more stickers you collect, the more of these shops will be unlocked.

Daisy's Boutique	You can create clothing and accessories here.
Chip & Dale's Workshop	You can create furniture here.
Yen Sid's Tower	You can create magic wands here. These can be used when you go on quests (p. 29).
Clarice's Fashion Counter	Here you can make variations of clothing and accessories that you already own (the original items will not disappear).

Creation Procedure

Talk to the owner and select the item you wish to make. The necessary materials and coins will be displayed on the upper screen. Once you have gathered the materials and coins, press **A** to make the item.



- ◆ Select "Record in Material Log" to have the recipe saved to the Material Log (p. 15). This can be checked at any time from the Main Menu.

The Balloonist

Talk to Bella the balloonist to receive special gifts (p. 7), update your Profile Card (p. 38) or change your SpotPass or StreetPass settings.



Shop of Wonder

You can exchange "Nice!" points (p. 28) for Mystery Items or Good Luck Charms that grant special benefits to your character. In addition, select "Twinkle Stones" to exchange collected Twinkle Stones for puzzle pieces (p. 27).



Minnie's Style Salon

Here you can change the style and color of your character's hair. Speak to Minnie and select the changes you would like.



◆ You cannot use the Salon with a Mii from Mii Maker.

Three Little Pigs Renovations

Here you can change the exterior appearance of your house. Speak to the Three Little Pigs and select the section you wish to change. You can see a preview of the changes on the upper screen.



The Castle is in the center of Castleton.



Speaking to The King

You can learn new greetings by speaking with the King.



Castle Balls

As you progress through the game, you will be able to take part in Castle Balls. Be sure to wear the best outfits for the occasion. Your outfit and dance moves will determine the rating you receive.

How to Dance

A cursor will move in time with the music. When the cursor reaches a button icon, press the corresponding button.



1 Cursor

2 Button icon

Try to time your presses as precisely as possible! For extended button icons, keep the button held down for the duration.

Special Rhythm Icon

If the screen on the right is displayed during a song, press the corresponding buttons as fast as you can.



At a certain point in the game, you will be able to take ownership of a café. Make the café one of a kind by putting your favorite items on the menu and placing the furniture as you see fit.

Your Job as the Café Owner

Follow the steps below to succeed in your job as the Café Owner:

1. Preparing Menu Options

Firstly, prepare some menu items (p. 25). Once you have prepared an item, you can start selling it to your customers.



2. Waiting for Orders

Once you have prepared a menu item, wait for a customer to arrive and order it. If you sell out, be sure to make some more. Each menu item has a set price the customer pays with every order, so your earnings are determined by multiplying the set price of the item by the number of times it was ordered.



3. Collecting the Earnings

Talk to the Café Manager to collect the earnings.



Owner Level and Title

When you fulfill certain Café Requests (p. 25), your Owner Level will increase and you will be able to offer a greater variety of menu items. Your title is a testament to your skill as a Café Owner, and you will be granted new titles as your Owner Level increases.



The screen below is displayed when you are inside the café. You can switch cameras on the upper screen by pressing Ⓨ.



1 Current Earnings (Coins)

2 Current Menu Items

The snack, drink and sweet currently on offer and the respective numbers remaining in stock are displayed here. 🍳→🍷 denotes, in order, the difficulty involved in

making a menu item. Items that are part of a Hot Theme are marked with 🍷.

3 Owner Level and Title

4 Party Gauge

Once this gauge is full, you can throw a party (p. 26).

5 Current Coins



When you are inside the café, you can make menu items and swap out furniture from the Café Menu. To access the Café Menu, talk to the Café Manager.



Food

Use ingredients to make menu items in the café. You can make snacks, drinks and sweets. You can choose the item you want to make based on theme or type. You can also record recipes in the Material Log (p. 15).



1 Rarity of menu item

2 Theme of menu item

3 Necessary ingredients

4 Price

The amount the café receives each time the food is ordered.

Decorate

Here you can customize the café's interior design. The steps for making changes are identical to those for setting the layout in your own house (p. 18).

You cannot, however, choose the positioning of the tables, chairs and counters.

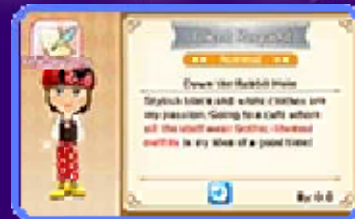


Theme Points

You can earn Theme Points by matching the themes of the café's furniture, staff clothing and menu items. The number of Theme Points you have determines which characters you can invite to your parties (p. 26), how many coins you will earn from those parties, and whether the party will include a dance show or not.

Café Requests

Here you can view Café Requests, and select which ones you would like to accept.



Staff

Here you can organize your café staff, and change their appearance. You can also select a Mii from Mii Maker to work as staff in your café.

Café Name

Change the name of the café.

Café BGM

Change the background music that plays at the café.

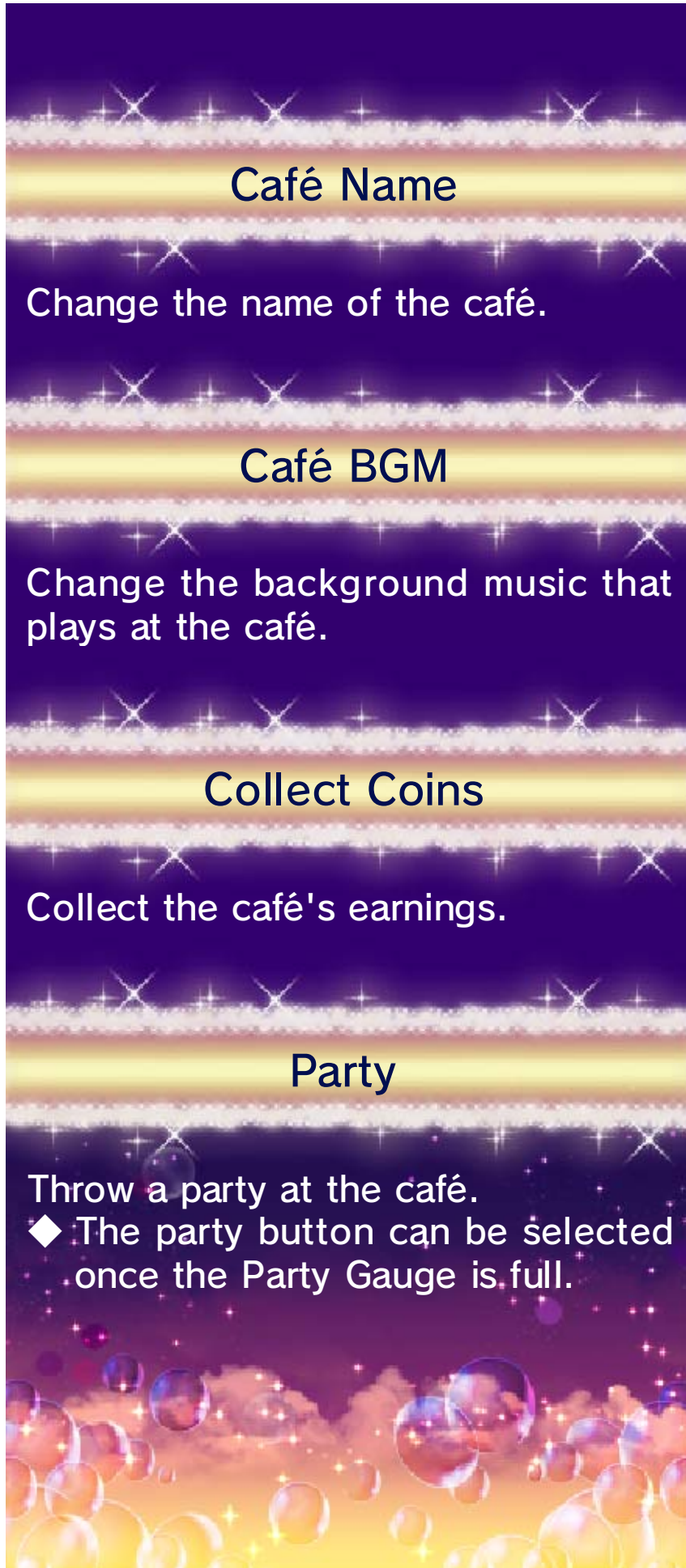
Collect Coins

Collect the café's earnings.

Party

Throw a party at the café.

◆ The party button can be selected once the Party Gauge is full.



Throwing Parties

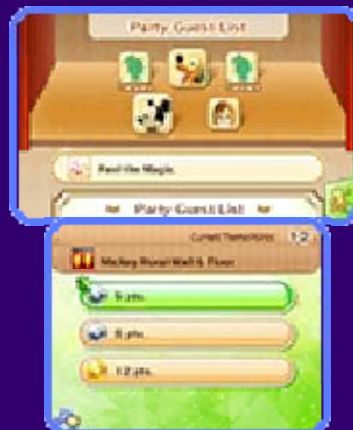
The Party Gauge fills up as the café receives orders and you fulfill requests. Once the Party Gauge is full, you can select "Party" from the Café Menu.



- ◆ In order to throw a party, you must have three items on your menu and a sufficient number of Theme Points.

Party Guest List

Choose who to invite to your party. Press  to check the guest list.



Dance Shows

If you check the stage during a party, a dance show might take place. You can strike a pose at

specific points in the dance. Press **X** to display or hide the lyrics.



1 Camera settings

Select  to have the camera move freely, or  for a fixed view of the stage. Press **Y** to switch between these cameras.

2 Character cameras

Select these to see the corresponding character up close.

3 Pose Time gauge

This gauge increases with time. Press **A** when it is full to enter "Pose Time". The characters who join you to strike poses are randomly selected from those that are in the camera's field of vision.

Ending a Party

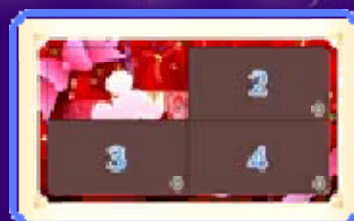
Talk to the Café Manager and select "End the party" to finish up and collect the earnings. Earnings will depend on what menu items you had on sale and how many Theme Points you had.



As you progress in the game, you will be able to take part in Magical Dreams with the Disney characters.

Completing Dream Puzzles

Collect puzzle pieces by talking to characters and exchanging Twinkle Stones at the Shop of Wonder.



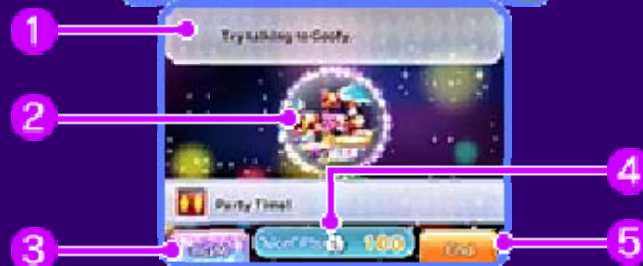
Entering Magical Dreams

Once you have completed a Dream Puzzle, press **A** on the bed in your home to enter a Magical Dream. Select different Dream Stages to enjoy in the Magical Dream. You can choose up to three Dream Stages per Magical Dream. Throw café parties (p. 26) connected to the relevant Disney characters or movies to increase the variety of Dream Stages available to you.



Progressing in Magical Dreams

During a Magical Dream, you can earn "Nice!" points (p. 28) by completing activities in the various Dream Stages.



1 Hints

Hints on how to enjoy the current Dream Stage are displayed here.

2 Dream Stage

If there is more than one Dream Stage selected in your Magical Dream, you can move between them at any time by tapping them on the Touch Screen.

3 BGM

Tap this to change the background music that plays during Magical Dreams.

4 "Nice!" points

The total "Nice!" points you have collected in the current Magical Dream.

5 End

Tap "End" to return to your home.

Activities

Press Ⓐ next to certain spots in Dream Stages to access various activities. You will get "Nice!" points the first time you try each activity.



Interacting with Characters

Sometimes accepting a favor request from a character will give you the chance to do something fun with him or her - for example, playing tag, heading to a certain location together, going on a treasure hunt, and more!



Fishing

Get your hands on a fishing rod and give fishing a try. Press **A** at a fishing point to cast your float. When a fish bites the bait, press **A** again to fish it out.



Gathering Items

Approach a shining area and press **(A)** to find an item. After some time has passed, items can be collected again from the same spots.



Collecting "Nice!" Points

You can gain "Nice!" points in various ways, including from the residents of Castleton and in Magical Dreams. When you save up a certain amount of "Nice!" points, you can exchange them at the Shop of Wonder (p. 21) for items and Good Luck Charms.



In certain locations outside of the main Castleton area, you can go on quests where you use magic to defeat ghosts. As you explore quest areas, you will find various items, many of which will be useful as materials for creating clothing and furniture.

- ◆ You cannot save your progress during a quest.
- ◆ Select "Quit" from the Main Menu to quit the current quest.

Starting a Quest

Examine the sign in front of a quest area to view a list of available episodes. Select an episode, then you will be able to choose your outfit. Select "Head Out with Recommended Equipment" to automatically change into the optimal clothes for that quest and also equip the most suitable wand.



Quest Screen



1 Magic Stones

These are found in various spots during quests. You can use these in order to continue playing when your HP has been depleted, and the more you collect the greater the reward will be at the end of the quest.

2 Health Points (HP)

Your character's HP. This is depleted when ghosts attack you, and can be restored by collecting .

3 Ghosts' Health Points (HP)

The HP of the ghost you are attacking. The ghost will be defeated when this is depleted.

4 Ghosts

Ghosts will begin to attack as they close in on your character. They will sometimes drop items and coins when you defeat them.

5 Magic Points (MP)

MP are necessary for using spells (extra strong magic attacks). Using a spell will consume MP, but your MP can be restored by collecting ★.

6 Map

A mini-map showing your character and the ghosts you must defeat is displayed here.

7 Good Luck Charm Effect

The effect of your current Good Luck Charm.

Show Time

If you obtain a certain special item during a quest, a "♪" icon will be displayed on the



Touch Screen. Tap the icon to start Show Time. While Show Time is in effect, you cannot be harmed by ghosts and can use as many spells as you like without consuming any MP.

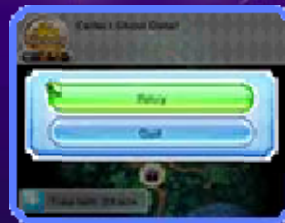
Clearing a Quest

You will clear a quest and obtain your reward as soon as you achieve the episode's objective, such as defeating the Boss Ghost. Enter the shining gate to be transported back to town.



If You Run Out of HP...

When all of your health has been depleted, you will lose one Magic Stone. You can select "Retry" or "Quit". Selecting "Quit" will return you to the previous Episode Board you used.



The World of Lilo, Stitch, Jumba and more. You will find a long beach here, where you can enjoy surfing and hula.



Surfing

Hop on to a surfboard and enjoy the ride. Press **A** to stand up on the surfboard, and keep this going to get "Nice!" points. However, if you slow down too much or you are not careful with your timing on the waves, you will fall off. You can quit surfing by approaching the beach or by selecting "To the Beach" from the Main Menu.



Surfing Controls



Move surfboard



Stand up/lie down



(While lying down) Move surfboard quickly

Hula

Dancing the hula works in the same way as the Castle Balls (p. 22). Press the buttons in time with the music.



Winnie the Pooh, Piglet, Tigger and their friends call this world home. Here you'll find a garden where you can grow fruit and vegetables. You can then use the crops you've grown as ingredients to make delicious menu items in your café!



Grow Crops

Stand on a plot in the garden and press **A** to plant a seed.



Stand on a plot where you've planted a seed and press **A** to water it. Your crops will stop growing if the soil they are planted in dries out, so be careful.



Once a plant is fully grown, press Ⓐ to harvest it.



New Seed Types

If you plant certain crops next to one another, they will combine to produce new seed types. You will receive any new seed type created when you harvest the original plants.

Collecting Hunny

You can find hunny in some of the trees in the 100 Acre Wood.



Approach one of these trees and press Ⓐ to collect the hunny. More hunny will accumulate in the tree after a certain amount of time has passed.

◆ Planting flowers in your garden can sometimes lead to finding special kinds of hunny in the trees!



Anna, Elsa and their friends live in this world. You can enjoy a number of episodes set in Arendelle and the Valley of the Living Rock.



Ice Palace

As you progress through the episodes in Arendelle, you will unlock quests and events that take place in the Ice Palace.



Snow White and the Seven Dwarfs live in this world. You will also find the mine here, where you can help the dwarfs with their mining and obtain various gems.



The Mine

Follow the dwarfs' example and swing your pickaxe in time to the rhythm. The better timing you have, the more gems you will obtain.





1 Cursor

This moves from the left to the right.

2 Pickaxe Icon

When the cursor reaches an icon, press **A** or **+** to swing your pickaxe.



This world is the home of the mermaid Ariel and her friends. Your character will don merfolk clothing to explore this world.



The Concert

After clearing a certain number of episodes in Atlantica, you will be able to enjoy a spectacular undersea concert! Swim freely around the concert hall and press **A** to interact with Ariel and the others.



Wonderland is home to Alice and characters such as the White Rabbit, Cheshire Cat and the Mad Hatter.



Hedge Maze

Have fun going on quests in this maze-like garden.



Inviting Guests (StreetPass)



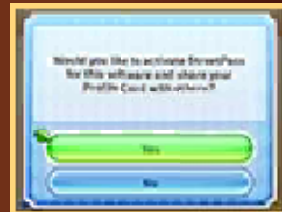
This software uses StreetPass for exchanging player data. If two players with Nintendo 3DS systems who have the StreetPass feature activated for this software pass in close range of each other, they will automatically exchange player data. Once the data has been received, the character you met via the StreetPass feature will come and visit your town. Receiving guests in this way will earn you medals (p. 19) that can be used at McDuck's.



- ◆ You can have up to 5 guests visiting at one time. After some time has passed, your guests will depart and you will be able to receive more guests.

Activating StreetPass

Talk to the balloonist and select "Settings" followed by "StreetPass



Settings". You can choose to activate or deactivate StreetPass for this software.

You can edit the Profile Card that will be sent to other users by selecting "Albums" from the Main Menu.

You can receive notifications even when you are not playing by putting the Nintendo 3DS system in Sleep Mode. It will automatically detect nearby wireless LAN access points and receive data.

- ◆ Data received via SpotPass is saved to the SD card, so make sure you always have an SD card inserted into your system.

Receiving Notifications (SpotPass)

By activating SpotPass, you will receive notifications regarding software updates and new gifts. These can be viewed from the Title Screen and in the town, and also via "Notifications" on the HOME Menu.

Activating SpotPass

Select "SpotPass Settings" from the Title Menu or talk to the balloonist and select "Settings" followed by "SpotPass Settings". You can then choose to activate or deactivate SpotPass.



Inviting Guests (Internet)

You can invite friends and other guests to come and visit your town. Speak to the balloonist and select "Invite a Guest". Receiving guests in this way will earn you medals that can be used at McDuck's.

Your Profile Card, once uploaded, will be visible to friends and strangers online.

- ◆ You can have up to 5 guests visiting at one time. After some time has passed, your guests will depart and you will be able to receive more guests.

Collect Gifts (Internet)

Connect to the Internet and receive special gifts. Select "Search for Gifts" from the Title Menu or by speaking to the balloonist.

◆ For more information about Internet settings, refer to the Operations Manual.

Enter Download Code

Obtain gifts by entering a specific download code.

Collect Gifts

Select "Collect Gifts" to connect to the Internet and receive the gift that is currently available online.

For more information about gift contents and availability, visit the game's official website at:
<http://disneymagicalworld2.nintendo.com/>

Scan a QR Code or AR Card using the Nintendo 3DS Camera application to obtain special items. Select "Search for Gifts" from the Title Menu or by speaking to the balloonist, then select the code or card you want to scan. Point the camera until the QR Code or AR Card fits on the upper screen.

Further Information

<http://disneymagicalworld2.nintendo.com/>

This service may end without notice.

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